



## MARSHAL INSTRUCTIONS

### **Start Marshal (1000m Course)**

**Equipment** (to be brought back to Control at the end of the days racing)

**Radio    Megaphone    Throw Rope    This folder**

#### **Primary Duties**

**Remember – Only when racing has stopped can crews be passed through the Abbey Bridge and through to the Start.**

- **Check crews are paired up correctly**
- **Liaise with Start to ensure a smooth flow of competing crews to start. Advise Start if crews becoming too numerous in the marshalling area**
- **Warn crews of other river traffic.**
- **Encourage crews to keep kit on if cold / wet, keep covered up and hydrated if sunny.**
- **Other river traffic. Liaise with Start Umpire as to a suitable time to suspend racing for craft.**
- **Other river traffic. *See Instructions to other river craft.***

#### **Accident and Emergency Plan**

**See Event Safety Plan.**

**WHEN RELIEVED PLEASE PASS ON THESE INSTRUCTIONS**



## MARSHAL INSTRUCTIONS

### **Metal Staging Marshal (1000m Course)**

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**Equipment** *(to be brought back to Control at the end of the days racing)*

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#### **Primary Duties**

- **Remember - Only when racing has stopped can crews be passed through the Abbey Bridge and through the Start.**
- **Keep in constant communication with Stop/Go to ensure no undue delays or over stocking of boats in your section.**
- **Control flow of crews from Upstream of Staging to Start. Liaise with Start as to when to allow crews to travel from upstream of the staging to the start**
- **Keep all crews in close to the bank and well away from any racing. Do not hold more crews than you can easily handle at your position.**
- **Other river traffic. *See Instructions to other river craft.***

#### **Accident and Emergency Plan**

**See Event Safety Plan.**

**WHEN RELIEVED PLEASE PASS ON THESE INSTRUCTIONS**



## MARSHAL INSTRUCTIONS

### **Finish Marshal (1000m Course)**

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**Equipment** *(to be brought back to Control at the end of the days racing)*

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#### **Primary Duties**

- **Control river traffic.**
- *See Instructions to other river craft.*
  
- **Control flow of crews** from the Finish back to the Landing Stage.  
Turning crews when safe to do so downstream of Workman Bridge Do not allow early turning before the allocated buoys DO NOT let crews stop at the Finish.
  
- **Keep all crews returning to the staging in close to the bank and well away from any racing.**

#### **Accident and Emergency Plan**

**See Event Safety Plan.**

**WHEN RELIEVED PLEASE PASS ON THESE INSTRUCTIONS**

## **Stop /Go Marshal (1000m Course)Road Side**

**Equipment** *(to be brought back to Control at the end of the days racing)*

**Radio 1 and 2 Megaphone Throw Rope Lifejacket This folder**

### **Primary Duties**

- **The Stop / Go Marshal Road Side shall inform the Stop / Go Marshall Boathouse Side as to when it is clear for crews to leave the Boathouse Landing Stage and move across the racing course to the Road side of the river.**
- **Must liaise with Metal staging to ensure a smooth flow and listen to comments from the Umpires channel in case of emergency**
- **Control flow of crews from Landing Stage and towards Abbey Bridge.**
- **Keep all crews in close to the bank, upstream of the metal staging and well away from any racing.**
- **Do not hold more crews than you can easily handle at your position.**
- **Do not hold crews by the metal staging if at all possible**
- **Other river traffic. *See Instructions to other river craft.***

### **Accident and Emergency Plan**

See Event Safety Plan.

**WHEN RELIEVED PLEASE PASS ON THESE INSTRUCTIONS**

## **Stop /Go Marshal (1000m Course)Boathouse Side**

**Equipment** *(to be brought back to Control at the end of the days racing)*

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### **Primary Duties**

- **Control flow of crews from Landing Stage, and across the river.**
- **The Stop / Go Marshal Boathouse side receives instruction via the radio from the Stop / Go Marshal Road Side as to when it is clear for boats to leave the boathouse landing stage as well as the ‘traffic lights’ and move across the racing course in order to move up to the start.**
- **When instructed that it is clear, the Stop / Go Marshal Boathouse side shall instruct all of the Landing Stage Marshals when to release their crews, who will then briskly cross over the racing course line, to the control of the Stop / Go Marshal Road Side.**
- **Other river traffic. *See Instructions to other river craft.***

### **Accident and Emergency Plan**

See Event Safety Plan.

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## **Landing Stage Marshals**

**Equipment** *(to be brought back to Control at the end of the days racing)*

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### **Primary Duties**

- **Control boat movements out and into the landing stage area.**
- **Control boat movements onto and off the water.**
- **Follow instructions from the Stop / Go Marshal Boathouse side, as to when to release boats wishing to cross over the racing course. Instruct crews and coxes to move briskly across the river once given the command to go.**
- **Help departing and returning crews.**
- **Keep landing stage clear of all obstacles – such as shoes, bottles, blades, coaches and public. Where appropriate use helpers / coaches and crews to do this**
- **Advise crews and public to watch out for each other**
- **In an Emergency make sure the route to the landing stage and water is clear for an ambulance**

### **Accident and Emergency Plan**

**See Event Safety Plan.**

**WHEN RELIEVED PLEASE PASS ON THESE INSTRUCTIONS**

# **Footpath Marshal**

**Equipment** *(to be brought back to Control at the end of the days racing)*

**Radio      Megaphone**

## **Primary Duties**

- **Keep public moving – they are not to stop in landing stage area or sit on landing stage bank.**
- **Inform Cyclists that we do not allow them to cycle on the ERC path during the regatta. The number of people using and boats being carried on the path make cycling to dangerous. Ask them firmly but nicely to dismount and walk until clear of the club.**
- **Make sure boats are not impeded by the public on return to the trailer park.**
- **Advise crews and public to watch out for each other.**
- **Make sure the blade racks are tidy and caution any clubs leaving their blades in a dangerous position.**
- **In an Emergency make sure the route to the landing stage and water is clear for an ambulance.**

## **Accident and Emergency Plan**

See Event Safety Plan.

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## **Car Park Marshal**

**Equipment** *(to be brought back to Control at the end of the days racing)*

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### **Primary Duties**

- **Segregate cars, campers and trailers.**
- **Tell vehicles where to go when they park.**
- **In an Emergency make sure the route to the Club House is clear for an ambulance.**

### **Accident and Emergency Plan**

**See Event Safety Plan.**

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## **Flats Marshal ( 500m Course )**

**Equipment** *(to be brought back to Control at the end of the days racing)*

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### **Primary Duties**

- **Keep crews moving to the start, keep them tucked in and aware of when a race is on the course.**
- **Liaise with Start and Start Marshal to control flow of crews.**
- **Keep all crews in close to the bank and well away from any racing.**
- **Control River traffic.**
- **Other river traffic. *See Instructions to other river craft.***

### **Accident and Emergency Plan**

**See Event Safety Plan.**

**WHEN RELIEVED PLEASE PASS ON THESE INSTRUCTIONS**

## **Start Marshal ( 500m Course )**

**Equipment** *(to be brought back to Control at the end of the days racing)*

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### **Primary Duties**

- **Pass paired crews to start.**
- **Check crews are paired up correctly**
  
- **Control flow of crews through Workman Bridge to the Weir. Liaise with Start as to when to stop racing if a problem arises or river traffic appears.**
  
- **Warn crews about other river traffic.**
  
- **Encourage crews to keep kit on if cold / wet, keep covered up and hydrated if sunny.**
  
- **Control River traffic. Liaise with Start as to a suitable time to suspend racing for river craft to pass.**
  
- **Make use of any lull in racing to encourage as many crews as possible to pass through to the Weir, turn and be ready to race. Stack them up in their paired crews.**
  
- **Other river traffic. *See Instructions to other river craft.***

### **Accident and Emergency Plan**

**See Event Safety Plan.**

**WHEN RELIEVED PLEASE PASS ON THESE INSTRUCTIONS**

## **Finish Marshal ( 500m Course )**

**Equipment** *(to be brought back to Control at the end of the days racing)*

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### **Primary Duties**

- **Control River traffic. Liaise with Start as to a suitable time to suspend racing for river craft to pass.**
- **Control flow of crews from the Finish back to the Landing Stage.**
- **Clearly instruct each crew regarding the Landing Stage they will disembark on. Turn crews only when it is safe to do so.**
- **Do not let crews stop at the Finish**
- **Other river traffic. *See Instructions to other river craft.***

### **Accident and Emergency Plan**

**See Event Safety Plan.**

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